LOQUIZ

	Quiz	Cluegame	Rogain	Strategy	Scavenger

Question

text	Acts the same in all game types. Question text shown when question is open.
type	All answer types supported in all the games. You can mix question types in all the games.
answer	Supported across the board. Answers shown when question is open.
tags	Question tags not shown to player. Searching tags when creating games works the same throughout the game types.

Location

	Quiz	Cluegame	Rogain	Strategy	Scavenger
location	All question open automatically in sequence. If question has location set, then location info is ignored (question will open just like without location).	Question with location activates only at specific location. Map is not shown so Pre-clue should be used as „where to go hint"	Questions only open at specific location shown on map. If question does not have location then location is assigned in a game.	Questions only open at specific location. Only NEXT question can be opened. If question does not have location then location is assigned in a game.	Questions only open at specific location when shown on a map. Hidden questions are not opened. If question does not have location then location is assigned in a game.

Comments and clues

	Quiz	Cluegame	Rogain	Strategy	Scavenger
pre-clue	Shown in front of the question text when question is open.	Shown instead of question text in question list and in front of question when question is open.	Shown when clicking on map pin together with distance to the location and in front of question when question is open.	Shown when clicking on map pin together with distance to the location and in front of question when question is open.	Shown when clicking on map pin (only for visible locations) together with distance to the location and in front of question when question is open.
hint	Button to open hint is shown when question is open. Button is only shown when hint is present for the question. Usage of hints is counted and can be limited in game settings.				
after answer comment	Shown after the answer. Can be different for correct and incorrect answer. Display can be set in game settings.				

Media

image	If set button to access image is shown when question is open.
video	If set button to access Youtube video is shown when question is open.
web	If set button to access web page within application browser is shown when question is open.

Additional settings

difficulty	Each correct answer gives set amount of points. In game settings it can be chosen if incorrect answer gives 0 points or same amount of negative points.	Ignores difficulty setting. Each answer gives one penalty point (regardless of correct – incorrect answer)	Each correct answer gives set amount of points. In game settings it can be chosen if incorrect answer gives 0 points or same amount of negative points.
time limit	When set for the question then timer starts at question opens. If player fails to answer within time limit, answer is considered incorrect.		
language	Language filter for filtering questions when creating games works for all game types. There is no language option for the user.		

For instructor

notes	Instructor notes are only shown on results screen. They are never shown to players. This is to give additional insight into specific question for the instructor (explanations etc.)